

# History Detectives

## Key Stage 2

**National Curriculum area:**  
History

**Length of session:** 90 minutes

**Maximum group size:** 32



## Session Outline

In this practical workshop pupils use historical enquiry skills to find out about a mystery person and discover what objects can reveal about people and places.

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### Activity 1 Handling game

In small groups pupils rotate round 8 artefacts and discover what they reveal about the person who used or made them.

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### Activity 2 Museum search

Pupils explore the Museum's collections and track down different types of objects.

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### Activity 3 Mystery person

In four groups pupils examine objects belonging to a mystery person and record information they have found out.

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## Learning Outcomes

- Learn to read objects to see what they reveal about the people who used and made them
- Develop questioning skills
- Select and record information relevant to finding out about a mystery person

## Pre visit activities

Take a virtual tour of the Museum.

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Take an everyday object like a classroom chair and write down as many questions you can think of about that object. What can they find out? Questions to start with: What was it made for? What is it made from? Why? How is it made? Where is it made? What is it worth?

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## Post visit activities

Imagine the Museum has asked each pupil to donate 5 objects which tell us about them and where they live. What objects would they choose and why?

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Create your own set of objects for a mystery person be they fictional or real, for example, a Queen, a headteacher, a vet, a student.

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